
D3 Js In Action

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D3 Js In Action

2019-04-27

STEPHANY CARINA

Getting Started with Packt Publishing Ltd Summary CSS in Depth exposes you to a world of CSS techniques that range from clever to mind-blowing. This instantly

useful book is packed with creative examples and powerful best practices that will sharpen your technical skills and inspire your sense of design. Foreword by Chris Coyier, Cofounder of CodePen. Dig even deeper into the secrets of CSS with our video course CSS

in Depth in Motion, available exclusively at Manning.com (www.manning.com/livevideo/css-in-dept-h-in-motion)! Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Some websites really pop. They look great, they're visually consistent, and they feel interactive and responsive. You can bet their developers knew CSS in depth. CSS specifies everything from the structural layout of page elements to their individual look and feel. True masters know the patterns of CSS development, the techniques to implement them, and the subtle touches that result in beautiful typography, fluid transitions, and balanced graphics. Join them! About the Book CSS in Depth exposes you to a

world of CSS techniques that range from clever to mind-blowing. This instantly useful book is packed with creative examples and powerful best practices that will sharpen your technical skills and inspire your sense of design. You'll gain new insights into familiar features like floats and units, and experiment with emerging ideas like responsive design and pattern libraries. Bottom line: this book will make you a better web designer and your apps will look fantastic! What's Inside Avoid common CSS pitfalls Master misunderstood concepts Use flexbox and grid layout Responsive designs for any device Code for reuse and maintainability About the Reader Written for web developers who know the basics of CSS and HTML. About the Author Keith J. Grant is a senior web

developer who builds and maintains web applications and websites, including The New York Stock Exchange site. Table of Contents PART 1 - REVIEWING THE FUNDAMENTALS Cascade, specificity, and inheritance Working with relative units Mastering the box model PART 2 - MASTERING LAYOUT Making sense of floats Flexbox Grid layout Positioning and stacking contexts Responsive design PART 3 - CSS AT SCALE Modular CSS Pattern libraries PART 4 - ADVANCED TOPICS Backgrounds, shadows, and blend modes Contrast, color, and spacing Typography Transitions Transforms Animations [Sails.js in Action](#) Packt Publishing Ltd Unleash the power of data by creating interactive, engaging, and compelling visualizations for the web About This

Book Get a portable, versatile, and flexible data visualization design approach that will help you navigate the complex path towards success Get thorough explanation of the many visual variables and visualization taxonomy to provide you with a menu of creative options A comprehensive and contemporary introduction to data-driven visualization design and the most effective approaches to designing impact-maximizing and cognition-amplifying visualizations Who This Book Is For This course is for developers who are excited about data and who want to share that excitement with others and it will be handy for the web developers or data scientists who want to create interactive visualizations for the web. Prior knowledge of developing web

applications is required. You should have a working knowledge of both JavaScript and HTML. What You Will Learn Harness the power of D3 by building interactive and real-time data-driven web visualizations Find out how to use JavaScript to create compelling visualizations of social data Identify the purpose of your visualization and your project's parameters to determine overriding design considerations across your project's execution Apply critical thinking to visualization design and get intimate with your dataset to identify its potential visual characteristics Explore the various features of HTML5 to design creative visualizations Discover what data is available on Stack Overflow, Facebook, Twitter, and Google+ Gain a solid understanding of the common D3

development idioms Find out how to write basic D3 code for server using Node.js In Detail Do you want to create more attractive charts? Or do you have huge data sets and need to unearth the key insights in a visual manner? Data visualization is the representation and presentation of data, using proven design techniques to bring alive the patterns, stories, and key insights that are locked away. This learning path is divided into three modules. The first module will equip you with the key techniques required to overcome contemporary data visualization challenges. After getting familiar with key concepts of data visualization, it's time to incorporate it with various technologies. In the second module, Social Data Visualization with HTML5 and

JavaScript, it teaches you how to leverage HTML5 techniques through JavaScript to build visualizations. It also clears up how the often complicated OAuth protocol works to help you unlock a universe of social media data from sites such as Twitter, Facebook, and Google+. Once you are familiar with the concepts of incorporating data visualization with HTML5 and JavaScript, third module, Learning d3.js Data Visualization, will lead you to D3, which has emerged as one of the leading platforms to develop beautiful, interactive visualizations over the web. This module provides a strong foundation in designing compelling web visualizations with D3.js. By the end of this course, you will have unlocked the mystery behind successful data

visualizations. This Learning Path combines some of the best that Packt has to offer in one complete, curated package. It includes content from the following Packt products: Data Visualization: a successful design process by Andy Kirk Social Data Visualization with HTML5 and JavaScript by Simon Timms Learning d3.js Data Visualization, Second Edition by Ādrew Rininsland and Swizec Teller Style and approach This course includes all the resources that will help you jump into creating interactive and engaging visualizations for the web. Through this comprehensive course, you'll learn how to create engaging visualizations for the web to represent your data from start to finish!

Create interactive visualizations for

the Web with Chart.js 2 Apress

Summary D3.js in Action is a practical tutorial for creating interactive graphics and data-driven applications using D3.js. You'll start with in-depth explanations of D3's out-of-the-box layouts, along with dozens of practical use cases that align with different types of visualizations. Then, you'll explore practical techniques for content creation, animation, and representing dynamic data—including interactive graphics and data streamed live over the web. The final chapters show you how to use D3's rich interaction model as the foundation for a complete web application. In the end, you'll be ready to integrate D3.js into your web development process and transform any site into a more engaging and sophisticated user experience.

Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology D3.js is a JavaScript library that allows data to be represented graphically on a web page. Because it uses the broadly supported SVG standard, D3 allows you to create scalable graphs for any modern browser. You start with a structure, dataset, or algorithm and programmatically generate static, interactive, or animated images that responsively scale to any screen. About the Book D3.js in Action introduces you to the most powerful web data visualization library available and shows you how to use it to build interactive graphics and data-driven applications. You'll start with dozens of practical use cases that align with

different types of charts, networks, and maps using D3's out-of-the-box layouts. Then, you'll explore practical techniques for content design, animation, and representation of dynamic data—including interactive graphics and live streaming data. What's Inside Interacting with vector graphics Expressive data visualization Creating rich mapping applications Prepping your data Complete data-driven web apps in D3 Readers need basic HTML, CSS, and JavaScript skills. No experience with D3 or SVG is required. About the Author Elijah Meeks is a senior data visualization engineer at Netflix. His D3.js portfolio includes work at Stanford University and with well-known companies worldwide. Table of Contents PART 1 D3.JS FUNDAMENTALS An

introduction to D3.js Information visualization data flow Data-driven design and interaction PART 2 THE PILLARS OF INFORMATION VISUALIZATION Chart components Layouts Network visualization Geospatial information visualization Traditional DOM manipulation with D3 PART 3 ADVANCED TECHNIQUES Composing interactive applications Writing layouts and components Big data visualization D3.js on mobile (available online only) PostGIS in Action Simon and Schuster Summary Sails.js in Action is a comprehensive guide to building enterprise-capable web applications using Node and Sails. Written by the creators of the Sails.js framework, this book carefully introduces each concept, technique, and

tool with real-world examples and crystal clear explanations. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Sails makes professional web development a breeze. This instantly familiar MVC framework automatically handles the tedious application boilerplate, so you can concentrate on developing features and creating business value. You get powerful tools for rapid API development, task automation, an ORM, and easy integration with any web, mobile, or IoT frontend. And because you're using Node.js, it's JavaScript all the way down. About the Book Sails.js in Action is a comprehensive guide on how to build enterprise-capable web applications. Written by the creators of

Sails.js, this book introduces each concept and technique with real-world examples and thorough explanations. As you read, you'll learn to build the backend of a typical web application while you explore real-time programming with WebSockets, security fundamentals, and best practices for building Sails/Node.js apps. What's Inside Creating the backend for a web, mobile, or IoT app Real-time programming with WebSockets User management, authentication, and password recovery Using Sails to autogenerate REST APIs Custom backend development and third-party API integrations About the Reader Readers should be comfortable with JavaScript and frontend web development. About the Author Mike

McNeil is the creator of Sails.js. Irl Nathan is the producer of sailsCasts, a series focused on using Sails. Table of Contents Getting started First steps Using static assets Using the blueprint API Custom backend code Using models Custom actions Server-rendered views Authentication and sessions Policies and access control Refactoring Embedded data and associations Ratings, followers, and search Realtime with WebSockets Deployment, testing, and security *Integrating D3.js with React* Packt Publishing Ltd Discover over 65 recipes to help you create breathtaking data visualizations using the latest features of D3 About This Book Learn about D3 4.0 from the inside out and master its new features Utilize D3 packages to generate graphs,

manipulate data, and create beautiful presentations Solve real-world visualization problems with the help of practical recipes Who This Book Is For If you are a developer familiar with HTML, CSS, and JavaScript, and you wish to get the most out of D3, then this book is for you. This book can serve as a desktop quick-reference guide for experienced data visualization developers. You'll also find this book useful if you're a D3 user who wants to take advantage of the new features introduced in D3 4.0. You should have previous experience with D3. What You Will Learn Get a solid understanding of the D3 fundamentals and idioms Use D3 to load, manipulate, and map data to any kind of visual representation on the web Create data-driven dynamic visualizations that

update as the data does Leverage the various modules provided by D3 to create sophisticated, dynamic, and interactive charts and graphics Create data-driven transitions and animations within your visualizations Understand and leverage more advanced concepts such as force, touch, and Geo data visualizations In Detail This book gives you all the guidance you need to start creating modern data visualizations with D3 4.x that take advantage of the latest capabilities of JavaScript. The book starts with the basic D3 structure and building blocks and quickly moves on to writing idiomatic D3-style JavaScript code. You will learn how to work with selection to target certain visual elements on the page, then you will see techniques to represent data both in programming

constructs and its visual metaphor. You will learn how map values in your data domain to the visual domain using scales, and use the various shape functions supported by D3 to create SVG shapes in visualizations. Moving on, you'll see how to use and customize various D3 axes and master transition to add bells and whistles to otherwise dry visualizations. You'll also learn to work with charts, hierarchy, graphs, and build interactive visualizations. Next you'll work with Force, which is one of the most awe-inspiring techniques you can add to your visualizations, and you'll implement a fully functional Choropleth map (a special purpose colored map) in D3. Finally, you'll learn to unit test data visualization code and test-driven development in a visualization project so

you know how to produce high-quality D3 code. Style and approach This step-by-step guide to mastering data visualizations with D3 will help you create amazing data visualizations with professional efficiency and precision. It is a solution-based guide in which you learn through practical recipes, illustrations, and code samples.

Node.js in Action Fullstack.IO
Summary Node.js in Action, Second Edition is a thoroughly revised book based on the best-selling first edition. It starts at square one and guides you through all the features, techniques, and concepts you'll need to build production-quality Node applications. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the

Technology You already know JavaScript. The trick to mastering Node.js is learning how to build applications that fully exploit its powerful asynchronous event handling and non-blocking I/O features. The Node server radically simplifies event-driven real-time apps like chat, games, and live data analytics, and with its incredibly rich ecosystem of modules, tools, and libraries, it's hard to beat!

About the Book Based on the bestselling first edition, *Node.js in Action, Second Edition* is a completely new book. Packed with practical examples, it teaches you how to create high-performance web servers using JavaScript and Node. You'll master key design concepts such as asynchronous programming, state management, and event-driven programming. And you'll learn to put

together MVC servers using Express and Connect, design web APIs, and set up the perfect production environment to build, lint, and test. What's Inside Mastering non-blocking I/O The Node event loop Testing and deploying Web application templating About the Reader Written for web developers with intermediate JavaScript skills. About the Authors The Second Edition author team includes Node masters Alex Young, Bradley Meck, Mike Cantelon, and Tim Oxley, along with original authors Marc Harter, T.J. Holowaychuk, and Nathan Rajlich. Table of contents PART 1 - WELCOME TO NODE Welcome to Node.js Node programming fundamentals What is a Node web application? PART 2 - WEB DEVELOPMENT WITH NODE Front-end build systems Server-side frameworks

Connect and Express in depth Web application templating Storing application data Testing Node applications Deploying Node applications and maintaining uptime PART 3 - BEYOND WEB DEVELOPMENT Writing command-line applications Conquering the desktop with Electron *Hands-on Scala Programming: Learn Scala in a Practical, Project-Based Way* Simon and Schuster Learn How to Design Effective Visualization Systems Visualization Analysis and Design provides a systematic, comprehensive framework for thinking about visualization in terms of principles and design choices. The book features a unified approach encompassing information visualization techniques for abstract data, scientific

visualization techniques

Interactive Data Visualization for the Web Manning Publications

Summary Ext JS in Action, Second Edition teaches Ext JS from the ground up. You'll start with a quick overview of the framework and then explore the core components by diving into complete examples, engaging illustrations, and crisp, straightforward explanations. You'll feel like you have an expert guide right at your elbow teaching you important Ext techniques and offering insight into its inner workings. Along the way, you'll learn the best practices for building and scaling full-featured web applications, including how to customize and build Ext widgets. Fully revised for Ext JS 4.0. About this Book Ext JS is a mature JavaScript web application

framework that provides modern UI widgets and an advanced MVC architecture. It helps you manage tedious boilerplate and minimize hand-coded HTML and browser incompatibilities. Ext JS in Action, Second Edition starts with a quick overview of the framework and then explores the core components by diving into complete examples, engaging illustrations, and clear explanations. You'll feel like you have an expert guide at your elbow as you learn the best practices for building and scaling full-featured web applications. A working knowledge of JavaScript is assumed. No prior experience with Ext JS is required. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications.

What's Inside Building professional web apps with Ext JS Stamping out DOM fragments with templates Customizing and building Ext widgets Masterful UI design Fully revised for Ext JS version 4.0 About the Authors Jay Garcia is a well-known member of the Ext JS community and a contributor to the framework. He wrote Sencha Touch in Action. Grgur Grisogono founded SourceDevCon in London, UK and Split, Croatia. Jacob Andresen is a consultant specializing in large scale internet applications. Table of Contents PART 1 INTRODUCTION TO EXT JS 4.0 A framework apart DOM manipulation Components and containers PART 2 EXT JS COMPONENTS Core UI components Exploring layouts Forms in Ext JS The data store The grid panel Taking root with trees Drawing

and charting Remote method invocation with Ext Direct Drag-and-drop PART 3 BUILDING AN APPLICATION Class system foundations Building an application Express in Action Simon and Schuster Inject new life into your data by creating compelling visualizations with d3.js About This Book- Understand how to best represent your data by developing the right kind of visualization- Harness the power of D3 by building interactive and real-time data-driven web visualizations- This book will provide a strong foundation in designing compelling web visualizations with D3.js Who This Book Is For This book is for web developers, data scientists, and anyone interested in representing data through interactive visualizations on the web with D3. Some basic JavaScript knowledge is expected,

but no prior experience with data visualization or D3 is required to follow this book. What You Will Learn- Gain a solid understanding of the common D3 development idioms- Be able to input data, transform it, and output it as a visualization- Add simple effects and user interactions to a visualization- Find out how to write basic D3 code for server using Node.js- Automate testing visualizations using Mocha- Achieve fluency in ES2015, the most modern version of JavaScript In Detail D3 has emerged as one of the leading platforms to develop beautiful, interactive visualizations over the web. We begin by setting up a strong foundation, then build on this foundation book will take you through the entire world of reimagining data using interactive,

animated visualizations created in D3.js. In addition to covering the various features of D3.js to build a wide range of visualizations, we also focus on the entire process of representing data through visualizations so that developers and those interested in data visualization will get the entire process right. We also include chapters that explore a wide range of visualizations through practical use cases. By the end of this book, you will have unlocked the mystery behind successful data visualizations and will be ready to use D3 to transform any data into a more engaging and sophisticated visualization. Style and approach This book has comprehensive explanation on how to leverage the power of D3.js to create powerful and creative visualizations through step by step

instruction

[CSS in Depth](#) Apress

Build beautiful data visualizations with D3 The Fullstack D3 book is the complete guide to D3. With dozens of code examples showing each step, you can gain new insights into your data by creating visualizations. Learn how to quickly turn data into insights with D3 We have the data. But it needs to be understood by humans. The best way to convert this data into an understandable format is to mold it into a data visualization. And D3 is the best tool for job if you need to create custom data visualizations. With Fullstack D3 and Data Visualization you and your team will be able to share key insights, uncover problems before they start, and impress your boss by creating gorgeous

visualizations. What's Inside Chapter 0: Introduction When would you want to use D3.js? There is a spectrum of libraries to create charts on the web: on one end, you have easy-to-use, basic libraries that will create a standard chart type. Chapter 1: Making your first chart In this chapter we make a line chart. Line charts are a great starting place because of their popularity, but also because of their simplicity. Chapter 2: Making a scatterplot When looking at the relationship between two metrics, a scatterplot is a good choice. In this chapter we show how to create a scatterplot. Chapter 3: Making a bar chart In this chapter we cover how to create a histogram, which is a bar chart that shows the distribution of one metric, with the metric values on the x axis and

the frequency of values on the y axis.

Chapter 4: Animations and Transitions When we update our charts, we can animate elements from their old to their new positions. These animations can be visually exciting, but more importantly, they have functional benefits.

Chapter 5: Interactions The biggest advantage of creating charts with JavaScript is the ability to respond to user input.

Chapter 6: Making a map Maps are also uniquely good at answering geography-based questions. In this chapter, we'll build a map and learn how to plot values within a location.

Chapter 7: Data Visualization Basics Now that we're comfortable with how to create a chart, we should zoom out a bit and talk about what chart to create.

Chapter 8: Common Charts In this chapter, we talk about common

chart types and when to use them.

Chapter 9: Dashboard Design A dashboard is any web interface that makes sense out of dynamic data, and in this chapter we learn how to make one.

Chapter 10: Advanced Visualization: Marginal Histogram First, we'll focus on enhancing a chart we've already made: our scatter plot. This chart will have multiple goals, all exploring the daily temperature ranges in our weather dataset.

Chapter 11: Advanced Visualization: Radial Weather Chart We talked about radar charts in Chapter 10. For this project, we'll build a more complex radar chart.

Chapter 12: Advanced Visualization: Animated Sankey Diagram In this project, we'll be simulating real data and creating an animated diagram to engage our

viewers. Chapter 13: D3 and React
What's the best way to draw a chart within React? It turns out that there is a fair bit of overlap in functionality between a React and D3 - we'll discuss how we can create blazing fast charts using the two together. Chapter 14: D3 and Angular In this chapter we show how to create optimized SVG charts using D3 and Angular.

An Introduction to Designing with Simon and Schuster

Summary Express in Action is a carefully designed tutorial that teaches you how to build web applications using Node and Express. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Express.js is a web application framework for Node.js.

Express organizes your server-side JavaScript into testable, maintainable modules. It provides a powerful set of features to efficiently manage routes, requests, and views along with beautiful boilerplate for your web applications. Express helps you concentrate on what your application does instead of managing time-consuming technical details. About the Book Express in Action teaches you how to build web applications using Node and Express. It starts by introducing Node's powerful traits and shows you how they map to the features of Express. You'll explore key development techniques, meet the rich ecosystem of companion tools and libraries, and get a glimpse into its inner workings. By the end of the book, you'll be able to use Express to build a Node

app and know how to test it, hook it up to a database, and automate the dev process. What's Inside Simplify Node app setup with Express Testing Express applications Use Express for easy access to Node features Data storage with MongoDB Covers Express 4 and Express 5 alpha About the Reader To get the most out of this book, you'll need to know the basics of web application design and be proficient with JavaScript. About the Author Evan Hahn is an active member of the Node and Express community and contributes to many open source JavaScript projects. Table of Contents PART 1 INTRO What is Express? The basics of Node.js Foundations of Express PART 2 CORE Middleware Routing Building APIs Views and templates: Pug and EJS PART 3 EXPRESS

IN CONTEXT Persisting your data with MongoDB Testing Express applications Security Deployment: assets and Heroku Best practices

Learn Chart.js CRC Press

Summary Oculus Rift in Action

introduces the powerful Oculus Rift headset and teaches you how to integrate its many features into 3D games and other virtual reality experiences. You'll start by understanding the capabilities of the Rift hardware. Then you'll follow interesting and instantly-relevant examples that walk you through programming real applications using the Oculus SDK. Examples are provided for both using the Oculus C API directly and for using Unity, a popular development and 3D graphics engine, with the Oculus Unity

integration package. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Book Virtual reality has long been the domain of researchers and developers with access to specialized hardware and proprietary tools. With the appearance of the Oculus Rift VR headset, the game has changed. Using standard programming tools and the intuitive Oculus SDKs, you can deliver powerful immersive games, simulations, and other virtual experiences that finally nail the feeling of being in the middle of the action. Oculus Rift in Action teaches you how to create 3D games and other virtual reality experiences for the Oculus Rift. You'll explore the Rift hardware through examples of real applications using the

Oculus SDK and both the Oculus C API and the Unity 3D graphics engine. Along the way, you'll get practical guidance on how to use the Rift's sensors to produce fluid VR experiences. Experience with C++, C#, or another OO language is assumed. What's Inside Creating immersive VR Integrating the Rift with the Unity 3D SDK Implementing the mathematics of 3D Avoiding motion-sickness triggers About the Authors Brad Davis is an active VR developer who maintains a great set of example Rift applications on Github. Karen Bryla is a freelance developer and writer. Alex Benton is a lecturer in 3D graphics at the University of Cambridge and a software engineer at Google. Table of Contents PART 1 GETTING STARTED Meet the Oculus Rift PART 2 USING THE OCULUS C

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and discomfort PART 5 ADVANCED RIFT
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*Pro Data Visualization Using R and
JavaScript* Simon and Schuster
Pro Data Visualization using R and
JavaScript makes the R language
approachable, and promotes the idea of

data gathering and analysis. You'll see
how to use R to interrogate and analyze
your data, and then use the D3
JavaScript library to format and display
that data in an elegant, informative, and
interactive way. You will learn how to
gather data effectively, and also how to
understand the philosophy and
implementation of each type of chart, so
as to be able to represent the results
visually. With the popularity of the R
language, the art and practice of
creating data visualizations is no longer
the preserve of mathematicians,
statisticians, or cartographers. As
technology leaders, we can gather
metrics around what we do and use data
visualizations to communicate that
information. Pro Data Visualization using
R and JavaScript combines the power of

the R language with the simplicity and familiarity of JavaScript to display clear and informative data visualizations. Gathering and analyzing empirical data is the key to truly understanding anything. We can track operational metrics to quantify the health of our products in production. We can track quality metrics of our projects, and even use our data to identify bad code. Visualizing this data allows anyone to read our analysis and easily get a deep understanding of the story the data tells. What you'll learn A rich understanding of how to gather, and analyze empirical data How to tell a story with data using data visualizations What types of data visualizations are best to use for the story that you want to tell with your data A comprehensive introduction to the R

language, covering all the essentials Exploration of how to construct interactive data visualizations using JavaScript and JavaScript libraries Who this book is for Developers at all levels interested in data visualization, beginning to intermediate engineering managers, statisticians, mathematicians, economists and any others interested in data visualization. Table of Contents Techniques for Data Visualization The R Language A Deeper Dive into R Data Visualization with D3 Visualizing Spatial Information from Access Logs (Data Maps) Visualizing Defects over Time (Time Series) Bar Charts Correlation Analysis with Team Dynamics (Scatterplot and Bubble Chart) Balancing Delivery with Quality (Parallel Coordinates Chart)

D3.js in Action Simon and Schuster
This book will help you build interactive graphs that are viewable in any web browser using JavaScript, D3.js, and SVG. You will learn how to make a scatter plot, a bar graph, a pie chart, a force directed graph, and a map. Key Features Takes you through the most common graphs you'll need Add interactivity to your visualizations Easy to follow builds Book Description D3.js is a JavaScript library that allows you to create graphs and data visualizations in the browser with HTML, SVG, and CSS. This book will take you from the basics of D3.js, so that you can create your own interactive visualizations, to creating the most common graphs that you will encounter as a developer, scientist, statistician, or data scientist. The book

begins with an overview of SVG, the basis for creating two-dimensional graphics in the browser. Once the reader has a firm understanding of SVG, we will tackle the basics of how to use D3.js to connect data to our SVG elements. We will start with a scatter plot that maps run data to circles on a graph, and expand our scatter plot to make it interactive. You will see how you can easily allow the users of your graph to create, edit, and delete run data by simply dragging and clicking the graph. Next, we will explore creating a bar graph, using external data from a mock API. After that, we will explore animations and motion with a bar graph, and use various physics-based forces to create a force-directed graph. Finally, we will look at how to use GeoJSON data to

create a map. What you will learn Build a scatter plot Build a bar graph Build a pie chart Build a force-directed graph Build a map Build interactivity into your graphs Who this book is for This book is for web developers, interactive news developers, data scientists, and anyone interested in representing data through interactive visualizations on the Web with D3. Some basic knowledge of JavaScript is expected, but no prior experience with data visualization or D3 is required to follow this book.

Learn D3.js Simon and Schuster Summary Data Wrangling with JavaScript is hands-on guide that will teach you how to create a JavaScript-based data processing pipeline, handle common and exotic data, and master practical troubleshooting strategies. Purchase of

the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Why not handle your data analysis in JavaScript? Modern libraries and data handling techniques mean you can collect, clean, process, store, visualize, and present web application data while enjoying the efficiency of a single-language pipeline and data-centric web applications that stay in JavaScript end to end. About the Book Data Wrangling with JavaScript promotes JavaScript to the center of the data analysis stage! With this hands-on guide, you'll create a JavaScript-based data processing pipeline, handle common and exotic data, and master practical troubleshooting strategies. You'll also build interactive visualizations and

deploy your apps to production. Each valuable chapter provides a new component for your reusable data wrangling toolkit. What's inside Establishing a data pipeline Acquisition, storage, and retrieval Handling unusual data sets Cleaning and preparing raw data Interactive visualizations with D3 About the Reader Written for intermediate JavaScript developers. No data analysis experience required. About the Author Ashley Davis is a software developer, entrepreneur, author, and the creator of Data-Forge and Data-Forge Notebook, software for data transformation, analysis, and visualization in JavaScript. Table of Contents Getting started: establishing your data pipeline Getting started with Node.js Acquisition, storage, and

retrieval Working with unusual data Exploratory coding Clean and prepare Dealing with huge data files Working with a mountain of data Practical data analysis Browser-based visualization Server-side visualization Live data Advanced visualization with D3 Getting to production

Create interactive data-driven visualizations for the web with the D3.js library Simon and Schuster

Explore the power of D3.js 5 and its integration with web technologies for building rich and interactive data visualization solutions Key Features Explore the latest D3.js 5 for creating charts, plots, and force-directed graphics Practical guide for creating interactive graphics and data-driven apps with JavaScript Build Real-time visualization

and transition on web using SVG with D3.js

Book Description This book is a practical hands-on introduction to D3 (Data-driven Documents): the most popular open-source JavaScript library for creating interactive web-based data visualizations. Based entirely on open web standards, D3 provides an integrated collection of tools for efficiently binding data to graphical elements. If you have basic knowledge of HTML, CSS and JavaScript you can use D3.js to create beautiful interactive web-based data visualizations. D3 is not a charting library. It doesn't contain any pre-defined chart types, but can be used to create whatever visual representations of data you can imagine. The goal of this book is to introduce D3 and provide a learning path so that you

obtain a solid understanding of its fundamental concepts, learn to use most of its modules and functions, and gain enough experience to create your own D3 visualizations. You will learn how to create bar, line, pie and scatter charts, trees, dendograms, treemaps, circle packs, chord/ribbon diagrams, sankey diagrams, animated network diagrams, and maps using different geographical projections. Fundamental concepts are explained in each chapter and then applied to a larger example in step-by-step tutorials, complete with full code, from hundreds of examples you can download and run. This book covers D3 version 5 and is based on ES2015 JavaScript. What you will learn

Learn to use D3.js version 5 and web standards to create beautiful interactive data-driven

visualizations for the web Bind data to DOM elements, applying different scales, color schemes and configuring smooth animated transitions for data updates Generate data structures and layouts for many popular chart formats Apply interactive behaviors to any chart Create thematic maps based on GIS data using different geographical projections with interactive behaviors Load, parse and transform data from JSON and CSV formats Who this book is for The book is intended for web developers, web designers, data scientists, artists, and any developer who wish to create interactive data visualization for the Web using D3. The book assumes basic knowledge of HTML, CSs, and JavaScript.

Data visualization with JavaScript
D3. Js in Action

JavaScript is the native language of the Internet. Originally created to make web pages more dynamic, it is now used for software projects of all kinds, including scientific visualization and data services. However, most data scientists have little or no experience with JavaScript, and most introductions to the language are written for people who want to build shopping carts rather than share maps of coral reefs. This book will introduce you to JavaScript's power and idiosyncrasies and guide you through the key features of the language and its tools and libraries. The book places equal focus on client- and server-side programming, and shows readers how to create interactive web content, build and test data services, and visualize data in the browser. Topics include: The core

features of modern JavaScript Creating templated web pages Making those pages interactive using React Data visualization using Vega-Lite Using Data-Forge to wrangle tabular data Building a data service with Express Unit testing with Mocha All of the material is covered by the Creative Commons Attribution-Noncommercial 4.0 International license (CC-BY-NC-4.0) and is included in the book's companion website at <http://js4ds.org> . Maya Gans is a freelance data scientist and front-end developer by way of quantitative biology. Toby Hodges is a bioinformatician turned community coordinator who works at the European Molecular Biology Laboratory. Greg Wilson co-founded Software Carpentry, and is now part of the education team at

RStudio

Video Edition O'Reilly Media

Create and publish your own interactive and compelling data visualizations with D3.js 4.x About This Book Build interactive and rich graphics and visualization using JavaScript's powerful library D3.js Learn D3 from the ground up, using the all-new version 4 of the library Gain insight into producing high-quality, extensible charts and visualizations using best practices such as writing testable, extensible code and strong typing Who This Book Is For This book is for web developers, interactive news developers, data scientists, and anyone interested in representing data through interactive visualizations on the Web with D3. Some basic knowledge of JavaScript is expected, but no prior

experience with data visualization or D3 is required to follow this book. What You Will Learn Map data to visual elements using D3's scales Draw SVG elements using D3's shape generators Transform data using D3's collection methods Use D3's various layout patterns to quickly generate various common types of chart Write modern JavaScript using ES2017 and Babel Explore the basics of unit testing D3 visualizations using Mocha and Chai Write and deploy a simple Node.js web service to render charts via HTML Canvas Understand what makes a good data visualization and how to use the tools at your disposal to create accurate charts In Detail Want to get started with impressive interactive visualizations and implement them in your daily tasks? This book offers the

perfect solution-D3.js. It has emerged as the most popular tool for data visualization. This book will teach you how to implement the features of the latest version of D3 while writing JavaScript using the newest tools and technique You will start by setting up the D3 environment and making your first basic bar chart. You will then build stunning SVG and Canvas-based data visualizations while writing testable, extensible code, as accurate and informative as it is visually stimulating. Step-by-step examples walk you through creating, integrating, and debugging different types of visualization and will have you building basic visualizations (such as bar, line, and scatter graphs) in no time. By the end of this book, you will have mastered the techniques necessary

to successfully visualize data and will be ready to use D3 to transform any data into an engaging and sophisticated visualization. Style and approach This book follows a tutorial-based approach in teaching the world's most powerful data visualization library, D3.

The Moscow Puzzles No Starch Press
Summary Visualizing Graph Data teaches you not only how to build graph data structures, but also how to create your own dynamic and interactive visualizations using a variety of tools. This book is loaded with fascinating examples and case studies to show you the real-world value of graph visualizations. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Assume you are

doing a great job collecting data about your customers and products. Are you able to turn your rich data into important insight? Complex relationships in large data sets can be difficult to recognize. Visualizing these connections as graphs makes it possible to see the patterns, so you can find meaning in an otherwise over-whelming sea of facts. About the Book Visualizing Graph Data teaches you how to understand graph data, build graph data structures, and create meaningful visualizations. This engaging book gently introduces graph data visualization through fascinating examples and compelling case studies. You'll discover simple, but effective, techniques to model your data, handle big data, and depict temporal and spatial data. By the end, you'll have a

conceptual foundation as well as the practical skills to explore your own data with confidence. What's Inside Techniques for creating effective visualizations Examples using the Gephi and KeyLines visualization packages Real-world case studies About the Reader No prior experience with graph data is required. About the Author Corey Lanum has decades of experience building visualization and analysis applications for companies and government agencies around the globe. Table of Contents PART 1 - GRAPH VISUALIZATION BASICS Getting to know graph visualization Case studies An introduction to Gephi and KeyLines PART 2 VISUALIZE YOUR OWN DATA Data modeling How to build graph visualizations Creating interactive

visualizations How to organize a chart Big data: using graphs when there's too much data Dynamic graphs: how to show data over time Graphs on maps: the where of graph visualization Simon and Schuster Learn how to create beautiful, interactive, browser-based data visualizations with the D3 JavaScript library. This hands-on book shows you how to use a combination of JavaScript and SVG to build everything from simple bar charts to complex infographics. You'll learn how to use basic D3 tools by building visualizations based on real data from the New York Metropolitan Transit Authority. Using historical tables, geographical information, and other data, you'll graph bus breakdowns and accidents and the percentage of subway

trains running on time, among other examples. By the end of the book, you'll be prepared to build your own web-based data visualizations with D3. Join a dataset with elements of a webpage, and modify the elements based on the data. Map data values onto pixels and colors with D3's scale objects. Apply axis and line generators to simplify aspects of building visualizations. Create a simple

UI that allows users to investigate and compare data. Use D3 transitions in your UI to animate important aspects of the data. Get an introduction to D3 layout tools for building more sophisticated visualizations. If you can code and manipulate data, and know how to work with JavaScript and SVG, this book is for you.