

# Metro 2033

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*Metro 2033*

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## MATTEO KIRBY

Createspace Independent Publishing Platform

Poradnik do gry Metro 2033 zawiera przede wszystkim bardzo szczegółowy opis przejścia prologu oraz siedmiu rozdziałów gry, pomagając w sprawnej eliminacji przeciwników, rozwiązywaniu celów misji, odnajdywaniu różnorakich sekretów etc. Metro 2033 - poradnik do gry zawiera poszukiwane przez graczy tematy i lokacje jak m.in. D6 (Opis przejścia - Rozdział 6) Zakończenia Front Line\* (1) (Opis przejścia - Rozdział 4) Porady ogólne Library (Opis przejścia - Rozdział 5) Biomass (Opis przejścia - Rozdział 6) Top (2) (Opis przejścia - Rozdział 7) Front Line\* (2) (Opis przejścia - Rozdział 4) Chase (Opis przejścia - Rozdział 1) Prologue (Opis przejścia - Prolog) Informacja o grze Metro 2033 to gra akcji/ FPS, zawierająca liczne elementy charakterystyczne dla survival horroru i RPG. Akcja toczy się w niedalekiej przyszłości, w czasach po nuklearnej apokalipsie, która zrównała z Ziemią większość miast i skaziła całą Ziemię. Ocaleni żyją w podziemnych szybach rosyjskiego metra i cały czas muszą odpierać ataki krwiożerczych mutantów. Gra Metro 2033, ciepło przyjęta zarówno przez krytyków, jak i graczy, to przedstawiciel gatunku strzelanin. Tytuł wydany został w Polsce w 2010 roku i dostępny jest na platformach: PC, PS3, X360. Wersja językowa oficjalnie dystrybuowana na terenie kraju to: z polskimi napisami.

Bloomsbury Publishing USA

Known for their visibility and tendency to generate controversy, first-person shooter (FPS) games are cultural icons and powder-kegs in American society. Contributors will examine a range of FPS games such as the Doom, Half-Life, System Shock, Deus Ex, Halo, Medal of Honor and Call of Duty franchises. By applying and enriching a broad range of perspectives, this volume will address the cultural relevance and place of the genre in game studies, game theory and the cultures of game players. Guns, Grenades, and Grunts gathers scholars from all disciplines to bring the weight of contemporary social theory and media criticism to bear on the public controversy and intellectual investigation of first-person shooter games. As a genre, FPS games have helped shepherd the game industry from the early days of shareware distribution and underground gaming clans to contemporary multimillion dollar production budgets, Hollywood-style launches, downloadable content and worldwide professional gaming leagues. The FPS has been and will continue to be a staple of the game market.

**Metro 2033 - Band 4** Dmitry Glukhovskiy

This volume offers an in-depth investigation of the role of new media in the political, social and cultural life in the region of Europe-Asia. By focusing on new media, which is understood primarily as internet-enabled networked social practice, the book puts forward a political and cultural redefinition of the region which is determined by the recognition of the diversity of new media uses in the countries included in the study. This book focuses on the period prior to the advent of 'world internet revolutions', and it registers the region at its pivotal moment—at the time of its entry into the post-broadcast era. Does the Internet aid democratisation or it conditioned by socio-political norms? Has the Internet changed politics or has it had to fit existing political structures? Has the use of digital technologies revolutionized election campaigns? How is hyperlinked society different from society prior to the advent of the web? How do ordinary people actually use the Internet. These and other pressing questions - crucial to understanding the post-socialist world - are investigated in the current volume. This book was published as a special issue of Europe-Asia Studies.

*Last Light Video Game* Createspace Independent Publishing Platform

"The novel that gave birth to the video games 'Metro 2033' and 'Metro: Last Light.' ... In 2013 the world was devastated by an apocalyptic event, annihilating almost all mankind and turning the earth's surface into a poisonous wasteland. A handful of survivors took refuge in the depths of the Moscow underground, and human civilization entered a new Dark Age. The year is 2033. An entire generation has been born and raised underground, and their besieged Metro Station-Cities struggle for survival, with each other, and the mutant horrors that await outside. Artyom was born in the last days before the fire. Having never ventured beyond his Metro Station-City limits, one fateful event sparks a desperate mission to the heart of the Metro system, to warn the remnants of mankind of a terrible impending threat. His journey takes him from the forgotten catacombs beneath the subway to the desolate wastelands above, where his actions will determine the fate of mankind"--P. [4] of Cover.

*METRO 2033. English Hardcover Edition.* Daniel Greene

The New York Times and USA Today bestselling series They dive so humanity survives ... More than two centuries after World War III poisoned the planet, the final bastion of humanity lives on massive airships circling the globe in search of a habitable area to call home. Aging and outdated, most of the ships plummeted back to earth long ago. The only thing keeping the two surviving lifeboats in the sky are Hell Divers—men and women who risk their lives by skydiving to the surface to scavenge for parts the ships desperately need. When one of the remaining airships is damaged in an electrical storm, a Hell Diver team is deployed to a hostile zone called Hades. But there's something down there far worse than the mutated creatures discovered on dives in the past—something that threatens the fragile future of humanity.

*Hell Divers* Sterling Mystery Series

Moskau liegt in Schutt und Asche Es ist das Jahr 2033. Nach einem verheerenden Krieg liegen weite Teile der Welt in Schutt und Asche. Moskau ist eine Geisterstadt, bevölkert von Mutanten und Ungeheuern. Die wenigen verbliebenen Menschen haben sich in das weit verzweigte U-Bahn-Netz der Hauptstadt zurückgezogen und dort die skurrilsten Gesellschaftsformen entwickelt. Sie leben unter ständiger Bedrohung der monströsen Wesen, die versuchen, von oben in die Metro einzudringen ... Dies ist die Geschichte des jungen Artjom, der sich auf eine abenteuerliche Reise durch die U-Bahn-Tunnel macht, auf der Suche nach einem geheimnisvollen Objekt, das die Menschheit vor der endgültigen Vernichtung bewahren soll.

**Metro 2033** WaterBrook

First English U.S. PREMIUM HARDCOVER Edition of the cult dystopia "METRO 2033". \* \* \* Metro 2033 tells the story of a young man named Artyom who goes a long way to save his world from mortal danger. The book describes the consequences of an atomic war. Its only survivors strive for existence in the mazes of the Moscow subway (Metro) some two decades after the nuclear Holocaust. Formally a sci-fi novel, Metro 2033 describes a dystopia, in which Russia's present-day society is superficially analyzed and described. It also critically examines communism in the former Soviet Union and the rise of fascism in modern Russia. Over 2,000,000 copies of Metro 2033 have

been sold worldwide. Foreign book rights have been sold to more than 37 countries. The franchise gave birth to two cult video games, Metro 2033 and Metro Last Light. Film rights were optioned by MGM Studios in Hollywood.

*Metro 2033* Victor Gollancz

With one simple myth, nations burned. Under the Almighty, an empire has been forged, bringing peace to the once-divided continent. But now, a spark of truth threatens to ignite the religion of lies. Chapman unknowingly brought the Seventh Precinct to their demise. Now Officer Holden Sanders, known throughout the Capital City as the survivor, seeks the truth of how so many he held dear were slaughtered. But when it comes to light his former mentor might still draw breath, the Officer of God is forced to wage war against the Almighty itself.

*The Finale of the Metro 2033 Trilogy.* Metro 2033

Top army engineer Tyler Locke is given a mysterious ancient manuscript. Written in Greek, it initially seems indecipherable. But with the help of classicist scholar Stacy Benedict, Locke comes to understand that this manuscript could provide the clues to the greatest riches known to mankind - the legendary treasure of King Midas. However, there are others who are also hot on the trail - and it rapidly becomes a race against time to crack a code that is both fiendishly difficult and potentially deadly.... A sweeping, gripping read, The Midas Code blends fascinating incidents from myth and legend with a modern plot that will have you guessing to the very last page.

**Swan Song** Cambridge University Press

Allen Widrigkeiten zum Trotz ist Artjom das Unmögliche gelungen: Er hat in den verstrahlten Ruinen Moskaus den Schlüssel zur Rettung seiner Heimatstation und der gesamten Metro gefunden. Eine alte Raketenbasis wird es ihm und Kommandant Melnik ermöglichen, den Botanischen Garten - die Brutstätte der »Schwarzen«, welche die Bewohner der U-Bahn seit Monaten verzweifelt bekämpfen - unter Beschuss zu nehmen und zu vernichten. Der Sieg der überlebenden Menschen über die mutierten Monster ist zum Greifen nahe! Doch eine letzte Vision, die Artjom im Augenblick des scheinbaren Triumphes überkommt, stellt alles, was er zu wissen glaubte, infrage. Hat er die richtige Entscheidung getroffen? Mit dieser Adaption des russischen Bestsellers »Metro 2033« verwirklicht sich der Niederländer Peter Nuyten einen Traum, denn er ist selbst der größte Fan von Glukhovskys einzigartiger Mischung aus Survival-Horror, Bildungsroman und dystopischer Gesellschaftskritik. Abschlussband der Serie

**Russian Literature since 1991** Springer Nature

Estamos no ano 2033. O mundo foi reduzido a escombros. A humanidade foi quase extinta. Mas alguns milhares de pessoas sobreviveram, sem saberem, no entanto, se serão os únicos habitantes da Terra. Vivem no Metro de Moscovo, o maior abrigo contra ataques aéreos no planeta. É o último refúgio da humanidade. É um mundo sem amanhã, sem espaço para sonhos, planos ou esperanças. Aí o sentimento deu lugar ao instinto - e o mais importante é a sobrevivência. A qualquer preço. VDNKh é uma estação habitada, que se situa na extremidade norte da linha e ainda é considerada segura. Mas há uma nova e terrível ameaça. Artyom, um jovem que vive nessa estação, é incumbido de penetrar no coração do Metro e de viajar até à lendária estação conhecida por Pólis. O objectivo é alertar todos os habitantes do Metro para o perigo que se avizinha e, assim, obter apoios para a defesa da VDNKh. O futuro da sua estação está agora nas mãos de Artyom, tal como o futuro do Metro e da humanidade. Metro 2033 foi um êxito esmagador em toda a Europa, revelando um mundo claustrofóbico onde falta a esperança e o desespero domina.

*The Immortality Game* Gollancz

Two couples cut to bits near a canyon close to the Nevada border. The police pull over blood-soaked Arlo Ward not far from the site of the grisly murders; he fully cooperates with the officers, grinning through a remorseless confession dripping with gory detail. Investigators find no murder weapon, but young, awkward Arlo's confession is signed, taped, and delivered.

*First-Person Shooter Games* Routledge

Step into the shoes of Artyom and enter the overpopulated metro subway system of the post-apocalyptic Russia. Fight your way through the hordes of deadly mutants, brave the surface radiation using naught but a gas mask and meet and defeat the various hostile factions of Moscow's once famous public underground transport system. Our guide will take you from start to finish, grabbing all the collectibles and unlocking as many achievements/trophies as possible as you go. The guide will provide you with tons of hits and tips including: - Complete ALL stories missions with pure stealth! - Location of every Diary Note. - Location of every Musical Instrument. - Location of the game's major and minor Morality Points. - Achievement/Trophy guide to unlock every last one in the game.

St. Martin's Press

'An epic novel'—Outlook When twenty-two-year-old Chetna Grddha Mullick is appointed the first woman executioner in India, assistant and successor to her father, her life explodes under the harsh lights of television cameras. When the day of the execution arrives, will she bring herself to take a life?

**Tanz mit dem Tod** Lulu.com

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*Unofficial High Quality Metro 2033 Adult Activity New Kind Books* Dereta d.o.o.

THE OUTPOST THE METRO 2033 SAGA COMES TO AMERICA From the mastermind of the world-famous post-apocalyptic METRO saga Dmitry Glukhovskiy - now a new story set in America! It's been decades since the Last War ravaged the entire Earth, devastating cities, wiping out entire nations and decimating the mankind. While on the other end of the planet the few survivors are hiding in the tunnels of subway, back in America it's the age of Frontier again. Those who made it from nuclear flames of enemies' bombs and survived pandemics that followed have found their only refuge in the Outposts - fortresses constructed on America's only remaining road - the railway. The Outpost of Plattsburgh sits on the frontier of great wastelands, on the very edge of darkness. And out of this darkness, anything can come, lured by the light and the human warmth... Janis is just seventeen. All she dreams about is to hop onboard of an ironclad train and run away to the flourishing South - and start a new life there. She's free to go - and yet she's tied to the Outpost forever...

*Roman* Lennex

In a nightmarish, post-holocaust world, an ancient evil roams a devastated America, gathering the forces of human greed and madness, searching for a child named Swan who possesses the gift of life.

Gamer Guides

This collection explores global dystopic, grotesque and retold narratives of degeneration, ecological

and economic ruin, dystopia, and inequality in contemporary fictions set in the urban space. Divided into three sections—Identities and Histories, Ruin and Residue, and Global Gothic—The New Urban Gothic explores our anxieties and preoccupation with social inequalities, precarity and the peripheral that are found in so many new fictions across various media. Focusing on non-canonical Gothic global cities, this distinctive collection discusses urban centres in England's Black Country, Moscow, Detroit, Seoul, Hong Kong, Bangkok, Singapore, Dehli, Srinigar, Shanghai and Barcelona as well as cities of the imaginary, the digital and the animated. This book will appeal to anyone interested in the intersections of time, place, space and media in contemporary Gothic Studies. The New Urban Gothic casts reflections and shadows on the age of the Anthropocene.

[Metro 2033](#) Leya

ANTIUTOPIJA ZA 21.VEK... ROMAN KOJI ĆE VAM ODŠKRINUTI MOGUĆA VRATA BUDUĆNOSTI... DA LI JE

JEDINA NADA ČOVEČANSTVA RUSKI METRO 2033? Dve hiljada trideset treća godina. Čovečanstvo je gotovo u potpunosti uništeno. Moskva je pretvorena u avetinjski grad - kontaminiran radijacijom i nastanjen čudovištima. Malobrojni preživeli ljudi kriju se u moskovskom metrou - najvećem protivatomskom skloništu na zemlji. Njegove stanice pretvorene su u gradove - države, a u tunelima caruje tama i obitava užas. Artem, stanovnik VDNP, treba da se probije kroz čitav metro da bi spasao strašne opasnosti svoju stanicu, a možda i preostalo čovečanstvo. Kultni internet roman Dmitrija Gluhovskog već je poznat stotinama hiljada internet - čitalaca. Objavljivanje ove knjige izazvalo je oduševljenje nestrpljive publike. Igrica koja prati Artemove doživljaje u moskovskom metrou je postala jedna od najpopularnijih igrica u svetu.

[Metro 2034](#) Splitter Verlag

Metro 2033Dmitry Glukhovskiy